

# Painting on Placement: Forecasting Routing Congestion using Conditional GANs

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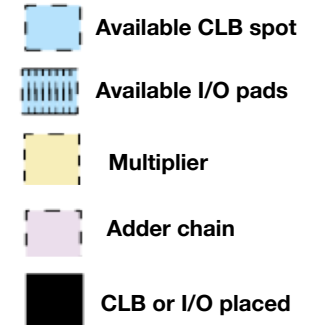
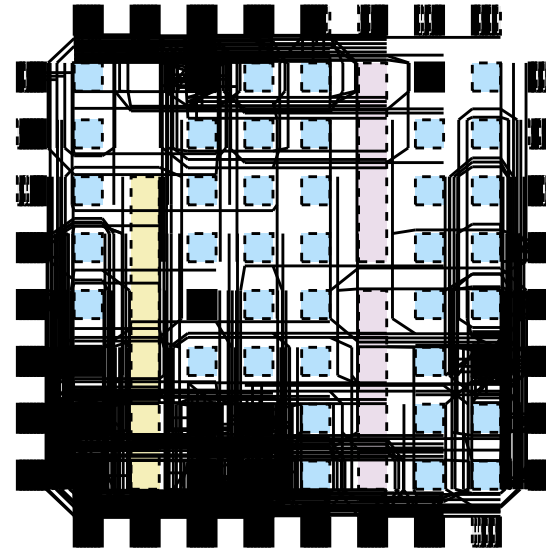
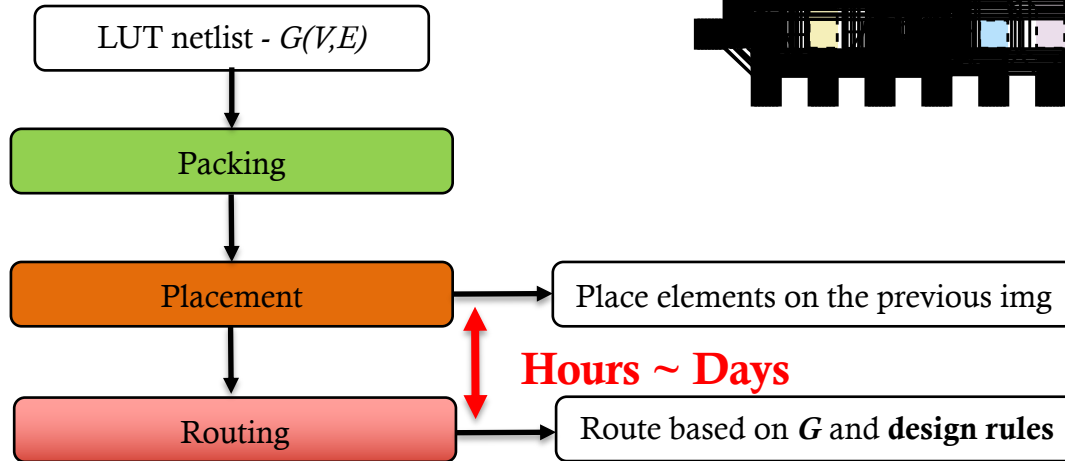
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# Motivation

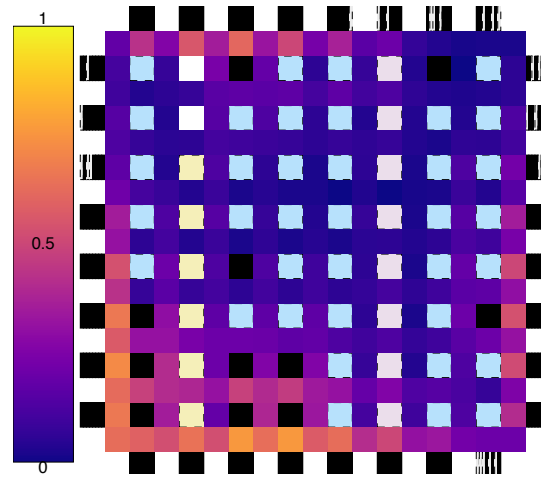
## ► Physical design

- Logic netlist to layout
  - Input: Directed graph
  - Output: physical netlist

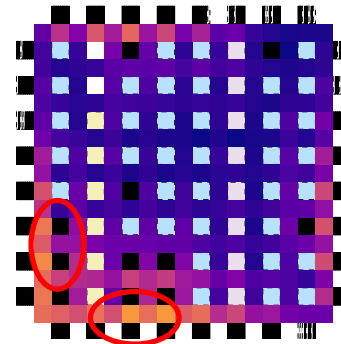
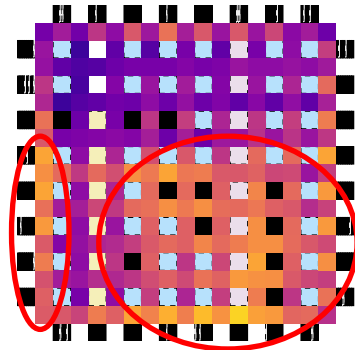


# Routing Congestion

- ▶ Why congestion is important?
  - Routability
  - Timing closure
- ▶ How is congestion evaluated?
  - Utilization of routing channels
- ▶ What makes differences?
  - Placement



**Very time-consuming to get post-routing congestion.**



# Related Works (Todo)

## ▶ ML for EDA

### – Front-end applications

- Synthesis [Dai et al., FCCM'18] [Haaswijk ISCAS'18]
- Design flows [Yu et al., DAC'18] [Ustun et al., FCCM'19]

### – Back-end applications

- Place and route [Xie ICCAD'18] [Pui ICCAD'17][Huang et al., DATE19]
- Manufacturability [Xu et al., TCAD'18] [Ye et al., DAC'19]

### – Analog IC design

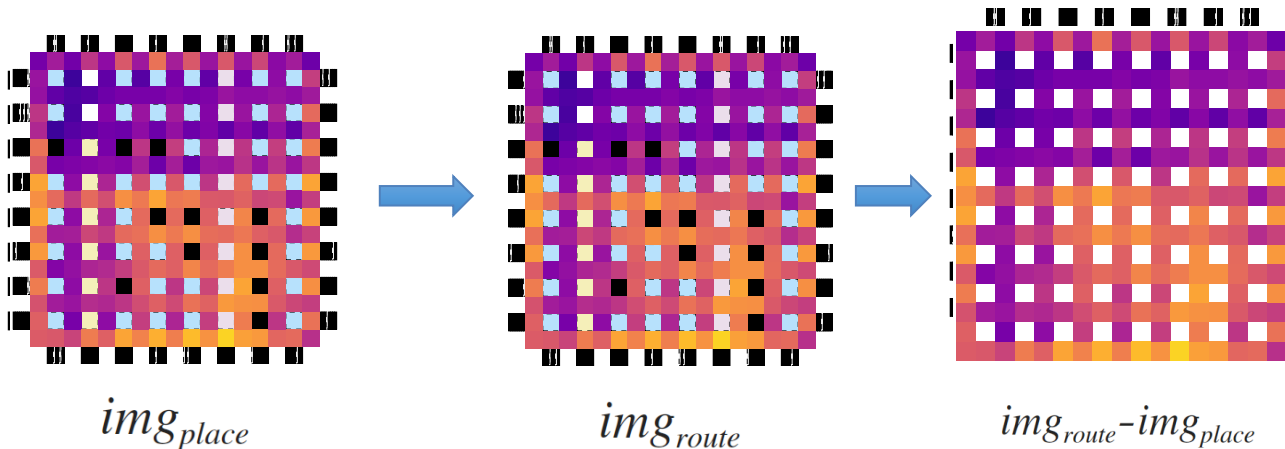
- Design and layout of analog designs [Wang et al., arxiv][Xu et al., DAC'19]

## ▶ Limitations

- Hotspots/partial congestion estimation only [Xie ICCAD'18] [Pui ICCAD'17] [Yang et al., TCAD'18]
- Require early routing information as features [Xu et al., TCAD'18] [Huang et al., DATE19]

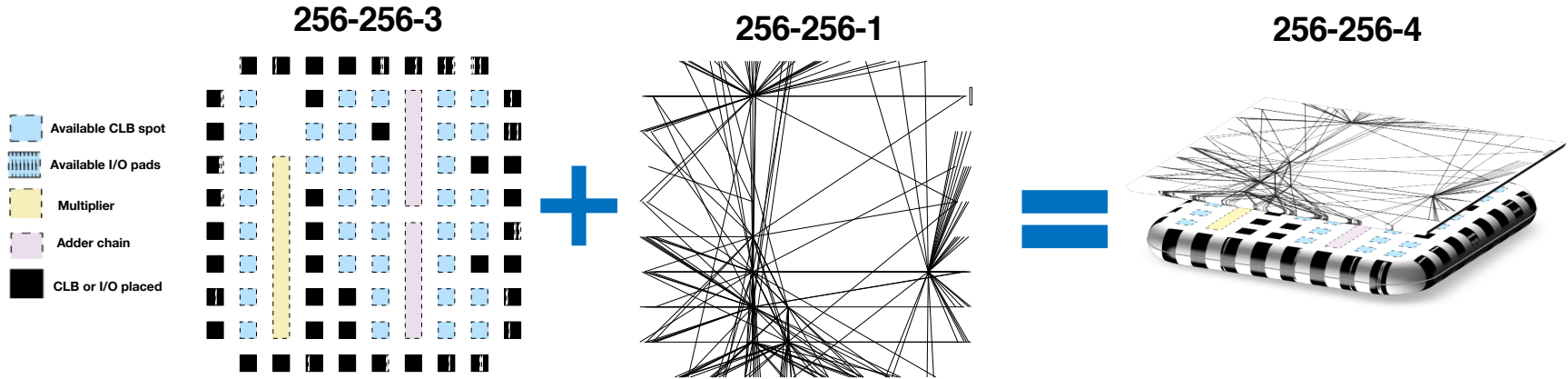
# Approach – Painting on Placement

- ▶ Forecast congestion from placement
  - Learning a image-to-image mapping [Isola et al, CVPR'17]
    - Congestion and placement can be represented as image
- ▶ Forecast as *image colorization*
  - **Colorizing the routing channels of the placement image**
    - Exact the same underlying structure



# Features

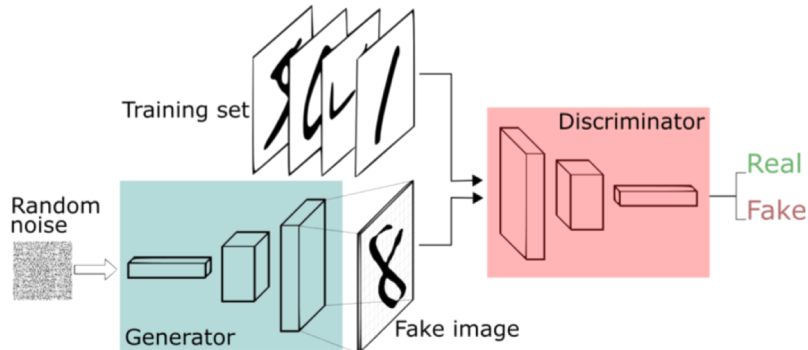
- ▶ Embedding of placement and G(V,E)
  - Placement image (RGB)
  - Visualization of netlist after placement (grayscale)
  - Final input: stack two images as a four-channel matrix
    - e.g., 256-256-4



- ▶ Tips for constructing feature images
  - **Color code** to distinguish different types of cells
  - Adjust **resolution** to distinguish each cell as a objective

# Generative Adversarial Nets

- ▶ Generative Adversarial Nets (GAN) [Goodfellow NeurIPS14]
  - Discriminator: learns to **classify** true or fake
  - Generator: learns to **fool** discriminator
  - No control over modes of the data to be generated

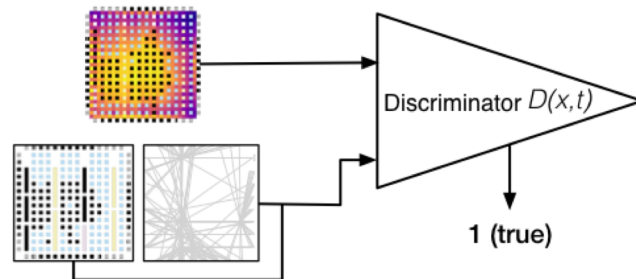


- ▶ **Conditional GAN (cGAN)** [Mirza arxiv14]
  - Adding the additional parameter to control the generator
  - Model used in this work
    - G: Fully Convolutional Networks (FCN) with 7 down/up-sampling layers
    - D: CNN based binary classifier

# Training and Inference

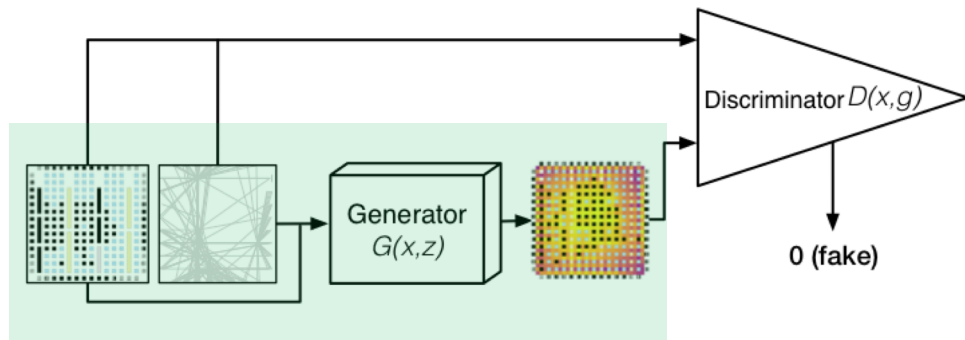
## ▶ Training

- Discriminator
  - Learns to **classify** true or fake
- Generator
  - Learns to **fool** the discriminator
- Input-output pair
  - Stacked matrix
    - 256-256-4
  - Congestion heatmap
    - 256-256-3



## ▶ Inference

- Run generator





# Dataset and Results

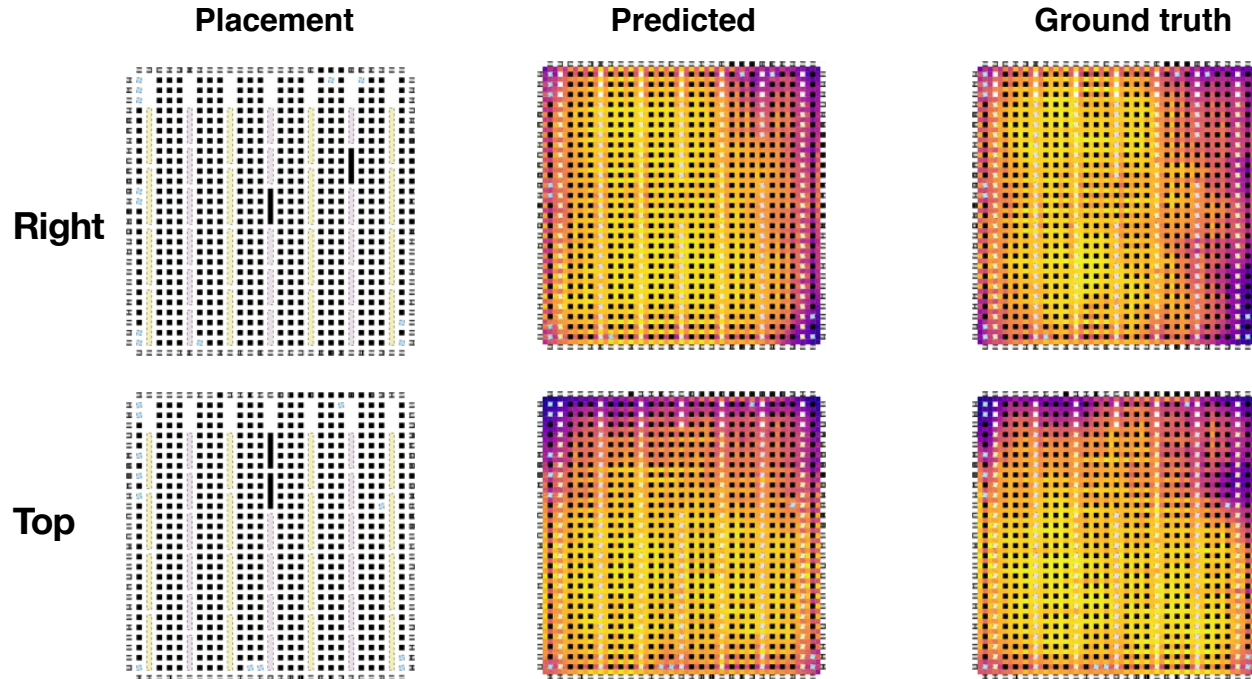
- ▶ Image generator implemented based on VPR
  - VPR configs: seed, ALPHA\_T, INNER\_NUM, place\_algorithm
  - Training: 1x1080Ti, < 3 hours
  - Inference: < 0.2 s on 1x1080Ti (batch=1)
- ▶ Min-congestion exploration
  - e.g., target design = *dcsg*

The diagram illustrates the composition of the training set. A table lists seven designs with their respective metrics. A green box highlights the first six designs: *diffeq1*, *diffeq2*, *SHA*, *OpenRISC*, *ODE*, and *bfly*. A green arrow points from this box to the 'Training Set' label, and another green arrow points from the '10 samples' text to the same box, indicating that 10 samples are drawn from these six designs.

Design	# LUTs	# FFs	# Nets	# samples
<i>diffeq1</i>	563	193	2059	200
<i>diffeq2</i>	419	96	1560	200
<i>SHA</i>	2501	1047	5023	200
<i>OpenRISC</i>	2823	911	10910	200
<i>ODE</i>	5488	670	12336	150
<i>bfly</i>	9503	1748	38582	150
<i>dcsg</i>	9088	1618	36912	150

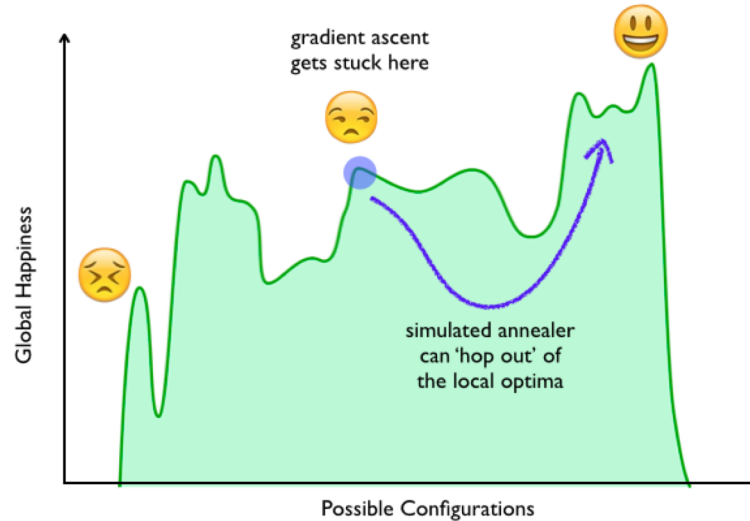
# Results – Placement Exploration

- ▶ Constrained placement exploration
  - Placement with biased routing congestion region



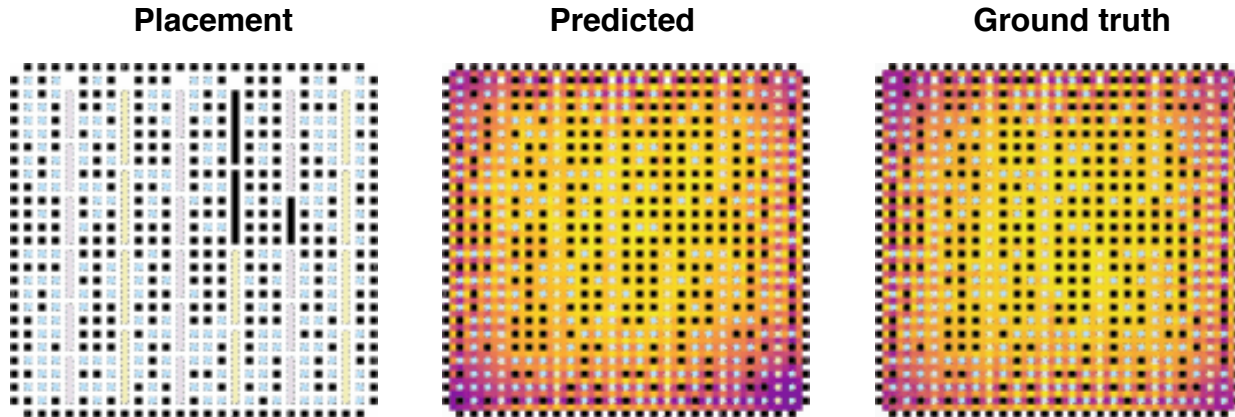
# Results – Real-time Forecast

- ▶ Visualization of *simulated annealing* placement
  - Swap locations iteratively
  - Every 200 iterations



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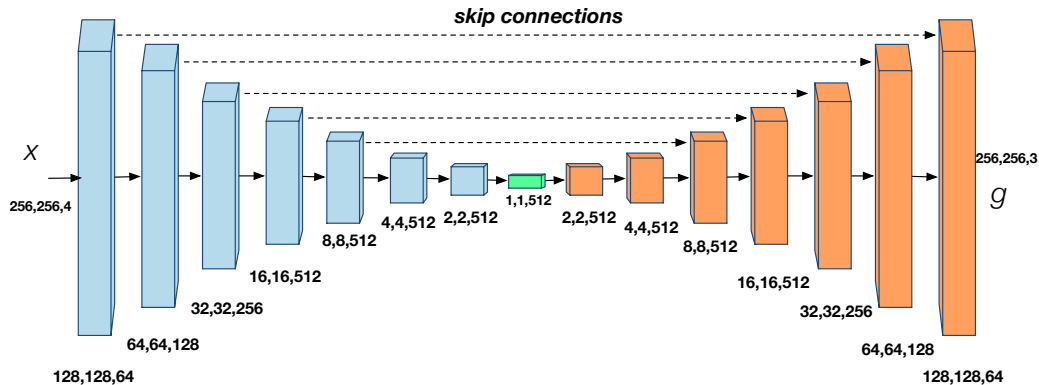
# Conclusion

- ▶ Forecasting Routing Congestion using Conditional GANs
  - Estimate routing utilization of all routing channels
  - Generate high-quality full routing congestion heatmap
    - Image-to-image mapping as image colorization
- ▶ **Limitations**
  - Model is device specific
  - Still require 5-10 image pairs for new design
  - Black-box inference is inefficient while is integrated with PnR tools
- ▶ **Future work**
  - Accelerate timing closure by packing/placement exploration
  - Integrate with Yosys-NextPnR flow and VTR(ABC-VPR) flow

**Thank you!**

# Conditional Generative Adversarial Nets

- ▶ Why conditional GAN (cGAN) ?
  - Condition on the input image
  - **Input and output has similar underlying structure**
- ▶ Generator
  - Fully Convolutional Networks (FCN)
- ▶ Discriminator
  - CNN binary classifier

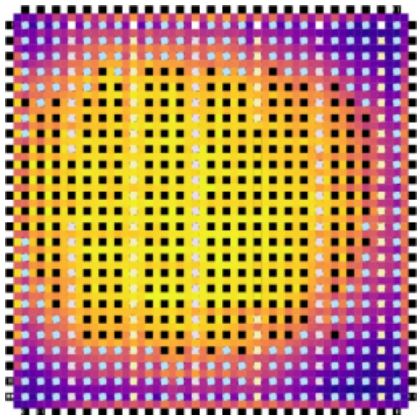


Encoder (down sampling)

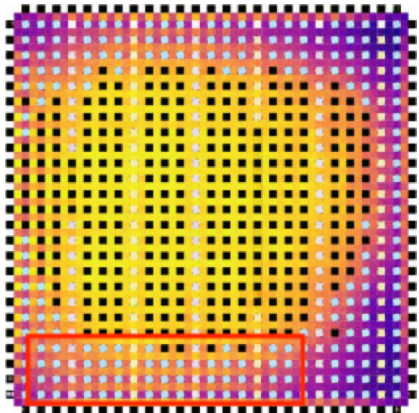
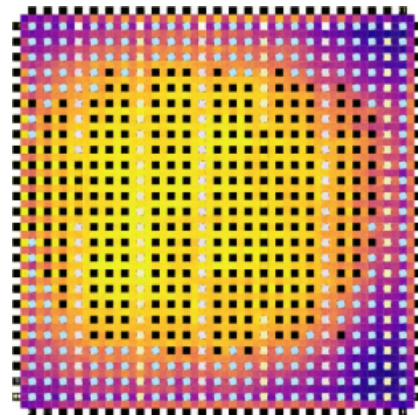
Decoder (up sampling)

# Results - Analysis of Skips and L1 Loss

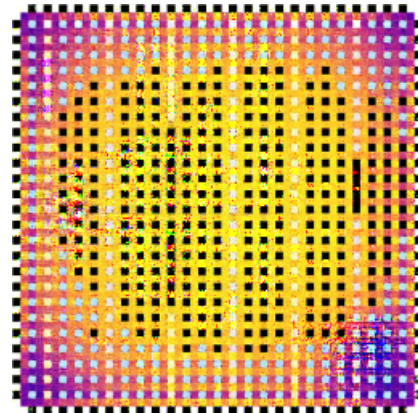
Ground Truth



Predict (L1+skips)



Predict (skips)



Predict (single skip+L1)



# Results - Analysis of Skips and L1 Loss

